



**CONCURRENT SESSION PROPOSAL FORM**

Please complete this form and submit electronically to Glenda Rogers at [grogers@capcog.org](mailto:grogers@capcog.org) indicating "2010 TCoA Session Proposal" in the subject line. Should you have questions about the proposal process, please contact Glenda at 512.916.6053.

**Proposals are due by Friday, October 30, 2009 and may only be submitted via email.**

SESSION INFORMATION	
<b>SESSION TITLE:</b> <i>(The session title should simply be a one-line heading for your session.)</i>	Creativity and Aging: Three Programs to Ignite Memories and Enhance Quality of Life
<b>PRIMARY PRESENTER NAME:</b> <i>(Individual who develops, arranges for co-presenters, oversees and attends the session.)</i>	Amity Overall-Laib
<b>TITLE:</b>	Access and Assistance Coordinator
<b>ORGANIZATION:</b>	H-GAC Area Agency on Aging
<b>ADDRESS:</b>	3555 Timmons Lane, Ste. 120 Houston, TX 77027
<b>TELEPHONE:</b>	713-993-4515
<b>EMAIL:</b>	amity.overall-laib@h-gac.com
<i>(Attach a brief, maximum one-page, biography or vita for this presenter.)</i>	
<b>SESSION DESCRIPTION:</b> <i>(Please write a concise, action oriented description that provides important facts and generates excitement about the session. Focus on your primary session objective and let potential participants know what you expect will happen as a result of the session. Focus on issues and outcomes rather than the speakers. Please limit your description to 50 words. This description will be the basis of text used in promotional materials.)</i>	This session will demonstrate three no-cost or low-cost programs designed to elicit creative responses in older adults in residential care, adult day programs or in the community: storytelling for people with dementia; creating a visible storyboard through pictures and mementos; and writing life stories.
LEARNING OBJECTIVES AND RELEVANCE TO FIELD OF AGING	
<b>LEARNING OBJECTIVES:</b> <i>(What do you want the audience to learn? Please indicate 2 or 3 learning objectives, being as specific as possible. Consider what the audience is likely to be looking for at the conference when crafting the session objectives.)</i>	<b>By the end of this session, attendees will:</b>
	1. Demonstrate creative storytelling for people with dementia.
	2. Describe the creation of a visible storyboard to highlight a lifetime of experiences.

	<p><b>3.</b> Describe and practice writing one's life story to create a personal narrative.</p>
<p><b>RELEVANCE TO FIELD OF AGING:</b> <i>(How will your session add value to the field of aging? Briefly respond – a few sentences per question.)</i></p>	<p><b>1. Why would those working or interested in aging-related issues be interested in this session?</b> Creative expression is important at any age but may become more so as we age by helping to preserve a sense of identity and connection with others. This session provides three unique programs that will enhance the quality of life for older adults and potentially improve the relationship and communication between the older adult and their family and/or caregiver.</p> <p><b>2. How will the session explain a program implementation strategy and identify lessons learned in replicating it for others?</b> The presenters have conducted each of the programs so we will share personal experiences related to the challenges and benefits of these programs in order to assist our audience in replicating these practices.</p> <p><b>3. How is the specific issue or strategy in your session connected to other work being done on this issue, or how does it represent a change?</b> Activities are important for improving the quality of life for older adults, but budgets for activities are usually restricted. These high-quality programs are no-cost or low-cost and will supplement activities offered in senior centers, adult day programs and residential care, but offer a specific emphasis in igniting creativity and improving relationships and communication.</p>
<p><b>ADDITIONAL PRESENTER(S)</b></p>	
<p><i>We prefer sessions that have no more than two presenters due to the limited time available per session. <b>NOTE:</b> Please tentatively confirm each presenter at this time. The final conference sessions will not be selected and announced until December. You may be asked to make changes to the session as proposed.</i></p>	
<p><b>ADDITIONAL PRESENTER NAME:</b></p>	<p>Carmen Castro</p>
<p><b>TITLE:</b></p>	<p>Staff Ombudsman</p>
<p><b>ORGANIZATION:</b></p>	<p>UT School of Nursing Center on Aging, Long-Term Care Ombudsman Program</p>
<p>(Attach a brief, <b>maximum one-page</b>, biography or vita for this presenter.)</p>	
<p><b>ADDITIONAL PRESENTER NAME:</b></p>	
<p><b>TITLE:</b></p>	
<p><b>ORGANIZATION:</b></p>	
<p>(Attach a brief, <b>maximum one-page</b>, biography or vita for this presenter.)</p>	
<p><b>SESSION FORMAT AND A GENDA</b> <i>(Briefly respond – a few sentences per question).</i></p>	
<p><b>1. PLEASE DESCRIBE THE FORMAT OF THE CONFERENCE SESSION:</b></p> <p>We will introduce the creativity programs based on the continuum of aging starting with writing life stories, then creating visible storyboards and closing with creative storytelling for people with dementia. We will include an audience participation portion and/or audio/visual demonstration for each program. We will take questions at the conclusion of the presentation.</p>	

## 2. HOW WILL YOU ENGAGE YOUR AUDIENCE?

We will use a variety of presentation techniques to engage our audience including lecture, question and answer, audio/visual examples, guided practice of the programs and handouts for each participant. For example, we will ask the audience to practice writing their life story and show a brief film demonstrating the creative storytelling process for people with dementia. Additionally, we will have pictures of visible storyboards and we will share samples of a creative storytelling booklet created by residents with dementia in a nursing home.

## 3. PLEASE PROVIDE A SESSION OUTLINE THAT DETAILS HOW THE SESSION TIME WILL BE SPENT:

Introduction: 3 minutes  
Life Story Writing: 20 minutes  
Visual Storyboards: 15 minutes  
Creative Storytelling: 25 minutes  
Closing/Question and Answer: 12 minutes

### AUDIOVISUAL NEEDS

(For cost considerations, please indicate below only the A/V equipment that you actually plan to use. Flipcharts, easels, LCD projectors, and laptops will be available upon request. We will attempt to supply other equipment as possible.)

	Flip Chart		Easel
	Laptop Computer	X	LCD Projector
	Other (please list)		Other (please list)



The need for Special Accommodations will be respected. Please note what considerations you will require:

**THANK YOU FOR YOUR SESSION PROPOSAL**